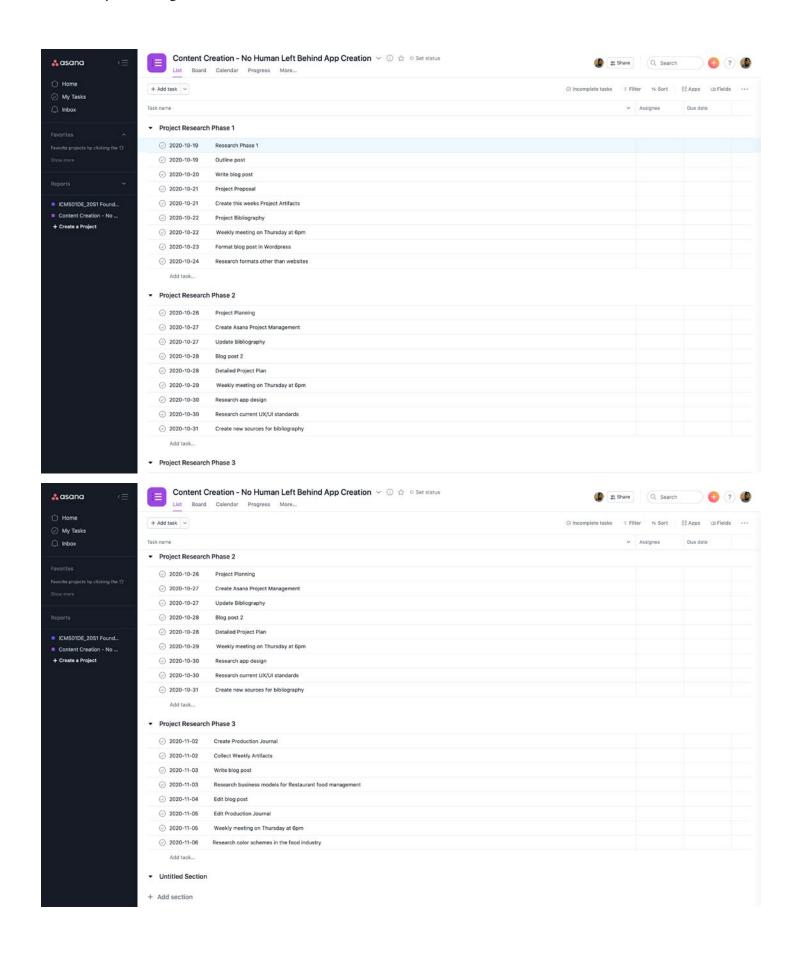
## Angel Vazquez Content Creation - Module 2 Asana Project Management.



The logic behind my workflow is to break the work down by research design and prototyping phases. The first 3 weeks are for research and every week I will gather new sources and annotate those sources. The design phase will include wire framing work and initial designs while the prototyping phase will be designing and linking 20+ screens together to create a mock up of how the app will actually look and function with the ability to click through. Working under a scrum team in real life, I am used to an agile like workflow and bi weekly sprints as well as spring planning with retrospectives to help develop my workflow and understand the amount of work that I need to achieve and have done by a certain point. While this isn't an agile work flow, I believe it is similar in having the due dates for deliverables, for the research portions, for weekly meetings and will satisfy the requirements for the course as well as show my professor my weekly progress as long as I follow and complete my workflow tasks.

Content and work management is important especially when it comes to software design and development. Everything must be organized and deadlines met in order for a project to move forward. In the real world, this will be a collaborative effort among many developers, engineers, and designers each with their own specific set of sub tasks and workflows. For this project, and any entrepreneur working individually, this is just as crucial. Setting yourself up with goals in mind prevents side tracking, and lost time where the project doesn't move forward.